	Autumn Term	Spring Term	Summer Term
EYFS	Food Project Investigate foods from around the world. Complete a series of investigative tasks to explore healthy foods.	Bird Feeder (structures) Designing and making a bird feeder for a bird. (Measuring, marking out, joining and application of Art and Design techniques)	Travel (Automotive, Marine Engineering, Aerospace) Design and make products that travel by land, sea and air. For example: Make a car (using construction toys, wheel and axle) Make a straw rocket (shell structure, using NETs) Make a sailing boat (material properties)
Year 1	Sustainable Project (textiles) To design a product using recycled materials. Christmas decorations (3D structures, Shapes)	Make a Toy Car (mechanisms) Design and make a moving toy car. (Wheel and axle, structures, animated parts)	Food Project Design and make healthy snacks. (Selecting healthy food, washing, cutting.)
Year 2	Habitats (structures) Design and make a range of habitats out of a range of materials and joining techniques. (Making a shell (sheet), frame (parts), mass (solid).)	Food Project Research food that astronauts eat. How do you get your 5 a day in space?	Puppets (textiles) Design and make a puppet for exotic zoo or Hoo Zoo gift shop. (Templates, patterns and joining techniques)
Year 3	Food Project Design and make salads from around Europe. (Recap knife skills, adding heat)	Stone Age and Iron Age Project (mechanisms) Design and make mechanical devices to support in moving materials for building materials (Wheel and axle, Crane, Lift - link to science forces reduces force needed)	Money Pouch (textiles) Design and make a pouch to hold money.
Year 4	Make a Board Game (electronics) Designing and making a game (simple circuits, structures)	Food Project Exploring the different ways to cook using heat (bake, grill, fry, boil, steam, open fire) (potato)	Interactive Exhibit (mechanisms) Using levers, sliders, and linkages. Interactive museum exhibit (display) to educate the general public about the Saxons.

Year 5	<mark>Food Project</mark> Design and make a soup or a stew.	F1 in Schools (CAD/Structures/Mechanism) Design and make an F1 race car as part of the national competition. Designing skills, Making, Evaluation, Testing, data collection. Design and make uniform for the competition (textiles)	Moving Toys (mechanical systems and electrical systems) Design and make a mechanical toy (if electronics not covered revisit in Year 6)
Year 6	Bridges (Structure - Reinforced) - Design and make a bridge.	Wonderful world (investigation) Investigate a range of key designers from around the world that are famous for: - Chefs - Structural engineers - Mechanical engineers - Product designers - Architects - Electrical engineers etc Textiles designers	Food Project Designing food for people with dietary needs. (Needs through culture or medical or choice) Either investigate or make.