	EYFS	YFS KS1		KS2				
		Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
Units of work	Painting – self portraits Drawing – Animal patterns Sculpture – playdough and clay	Drawing – Linked to artist study: Piet Mondrian Painting – Rainbow fish Digital art	Painting – Great fire of London  Drawing and Sculpture – Rockets and planes	Drawing – Figure drawing linked to artist study: Quentin Blake  Drawing and Painting – landscapes linked to stone age settlements topic	Drawing and Painting – The Egyptians  Drawing and Sculpture – linked to Pompeii  Photography	Drawing – Imaginative drawing – mythical beasts  Painting – The Highwayman	Drawing and Painting – Bridges  Sculpture – linked to rainforests – chocolate  Textiles – African art	
Substantive theoretical knowledge	Autumn Term: Leonardo Da Vinci Spring Term: Andy Goldsworthy Summer Term: Henri Matisse	Autumn Term: Wassily Kandinsky Spring Term: Axel Scheffler Summer Term: Piet Mondrian	Autumn Term: David Best Spring Term: Roy Lichtenstein Summer Term: Giuseppe Arcimboldo	Autumn Term: Quentin Blake Spring Term: Thomas Gainsborough/ John Constable Summer Term:	Autumn Term: Leonardo Da Vinci Spring Term: Antony Gormley Summer Term: Lucy Arnold and Christopher Marley	Autumn Term: Georgia O'Keeffe Spring Term: Daniele Caruso/ Ivan Belikov Summer Term: Charles Keeping Vincent Van Gogh (French Link)	Autumn Term: L.S. Lowry Spring Term: Josiah Wedgwood Summer Term: Aissa Dionne	
Making: Skills of Making Art, Craft & Design  Drawing: End of Year Key Objectives	Drawing: To know how to draw an outline of a shape.  To know to look closely at lines, shapes, size and patterns when producing an observational drawing	Drawing: To know how to draw lines of different sizes and thicknesses.	Drawing (through sculpture unit): To know how to show line, shape and texture in pencil. To know how to annotate sketches to explain ideas.	Drawing: To know the different hardness of pencils.  To know how to show line, tone and texture in pencil.  To know how to annotate sketches to explain and elaborate ideas.  To know to sketch lightly (no need to use a rubber	Drawing: To know how to shade to show light and shadow.  To know hatching and cross hatching techniques to show tone and texture.	Drawing: To know how to use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).  To know how to depict movement, perspective, shadows and reflection.  To know how to choose a style of drawing suitable	Drawing: To know how to use a wide variety of techniques to add interesting effects.  To know how to depict perspective, shadows and reflection.  To know how to choose a style of drawing suitable for the work.	

		1	Art Curriculum F			1	
				to correct mistakes).		for the work (e.g. realistic or impressionistic).  To know how to use lines to represent movement.	To know how to annotate sketches to explain and elaborate ideas.
Making: Skills of Making Art, Craft & Design  Painting: End of Year Key Objectives	Painting: To know how to mix colours.  To know the primary colours.  To know how to use paints and a range of brushes to make a range of marks	Painting: To know how to use thick and thin brushes.  To know the primary and secondary colours  To know which primary colours to mix to make secondary.	Painting: To know that you can add white to colours to make tints and black to colours to make tones.  To know how to create colour wheels including primary, secondary and tertiary colours.	Painting: To know how to use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.  To know how to mix colours effectively.  To develop a personal style of painting, drawing upon ideas from other artists.	Painting: To use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.  To mix colours effectively to create a colour palette based upon colours observed in the natural or built world.  To develop a personal style of painting, drawing upon ideas from other artists.	Painting: To know that watercolour paint can be used to produce washes for backgrounds.  To experiment with creating mood with colour.  To know to sketch (lightly) before painting to combine line and colour.  To know the qualities of watercolour and acrylic paints and how these can be used to create visually interesting pieces.  To develop a personal style of painting, drawing upon ideas from other artists.	Painting: To know how colours, tones and tints can be combined to enhance the mood of a piece.  To know which paint and brush techniques can be used to create texture.  To develop a personal style of painting, drawing upon ideas from other artists.

Making: Skills of	Sculpture:		Sculpture:		Sculpture:		Sculpture:
Making Art, Craft &	To know how to		To know how to use		To know how to		To know how to
_	roll malleable		a combination of		combine shapes		combine visual
Design	materials into ball		shapes.		to create		and tactile
	and make		snapes.		recognisable		qualities.
Sculpture:	sausage shapes,		To know that rolled		forms (e.g.		qualities.
End of Key Stage	experiment with		up paper, straws,		shapes made		To know how
Objectives	adding textures		paper, card and clay		from nets or solid		frameworks (such
Objectives			can be used as				
	using different tools and natural		materials.		materials).		as wire or moulds)
			materiais.		T- 1		provide stability and form.
	materials		T. I		To know how to		and form.
	T. I		To know how to use		use clay and other		
	To know how to		techniques such as		mouldable		
	use playdough to		rolling, cutting,		materials.		
	create different		moulding and				
	objects, people,		carving.		To know which		
	animals				tools to use to		
			To know how to		carve and add		
			create		shapes, texture		
			different textures,		and pattern.		
			lines, tones, colours				
			and shapes using a				
			wide range of tools.				
Generating Ideas:	To explore, use	To know that ideas	To know to	To know how to	To know how to	To know to	To know how to
Skills of Designing &	and refine a	can be expressed in	sketchbooks and	gather and review	select and use	engage in open	independently
Developing Ideas	variety of artistic	art work.	drawing to record	information.	relevant resources	ended research	develop a range
Developing lucas	effects to express		ideas and	references and	and references to	and exploration in	of ideas which
	their ideas and	To know how to use	experiences.	resources related	develop their	the process of	show curiosity,
	feelings.	sketchbooks and	ехрепенесе.	to their ideas and	ideas.	initiating and	imagination and
	loomigo.	drawing to record		intentions.	idodo.	developing their	originality
	Return to and	ideas.		intentions.	To know to use	own personal	originality
	build on their	ideas.		To know to use a	sketchbooks, and	ideas.	To know how to
	previous			sketchbook for	drawing,	ideas.	systematically
	learning, refining			different	purposefully to	To know how to	investigate and
	ideas and			purposes,	improve	confidently use	research ideas.
	developing their			including	understanding,	sketchbooks for a	Togodion lugas.
	ability to			recording	inform ideas and	variety of	To know to test
	represent them			observations,	plan for an	purposes	ideas and plans
	Topiesent them			planning and	outcome.	including:	using
	To know how to			shaping ideas.	outcome.	recording	sketchbooks and
	create			anaping lucas.		observations;	other appropriate
	collaboratively					developing ideas;	approaches.
	collaboratively	<u> </u>			<u> </u>	developing ideas;	approacries.

	sharing ideas, resources and skills.					testing materials; planning and recording information.	
Evaluating: Skills of judgement & Evaluation	To work together to develop and realise creative ideas.  To know how to share creations, explaining the processes they have used.  To know how to talk about problems and how they might be solved as they arise (reflect with children on how they have achieved their aims).	To show interest in and know how to describe what they think about the work of others.	When looking at creative work, to know how to express clear preferences and give some reasons for these.	To know to take the time to reflect upon what they like and dislike about their work in order to improve it.	To know to regularly reflect upon their own work, and use comparisons with the work of others (pupils and artists) to identify how to improve.	To know to regularly analyse and reflect on their progress, taking account of what they hoped to achieve.	To know how to provide a reasoned evaluation of their own work.  To know how to evaluate professionals' work which takes account of the starting points, intentions and context behind the work.
Knowledge & Understanding: Acquiring and applying knowledge to inform progress	To know to look at work of others to generate inspiration and conversation about art and artists.	To know how to recognise and describe some simple characteristics of different kinds of art, craft and design.  To know about the work of a range of famous, notable	That different forms of creative works are made by artists, craftspeople and designers, from all cultures and times.  To know about the work of a range of famous, notable artists and designers	To know about, and express an opinion on, the work of a range of famous, notable artists.  To know some of the features of traditional, modern and contemporary art.	To know some of the key ideas, techniques and working practices of some different artists, craftspeople, architects and designers, and to express an opinion on their work.	To know how to research the ideas and approaches of a range of artists, craftspeople, designers and architects.  To compareand discuss artists taking account of their particular	To know about, interpret and explain the work, ideas and working practices of a range of significant artists, craftspeople, designers and architects.

Art Curriculum Progression									
		artists and designers and express and opinion on their work.  To discuss examples of traditional, modern and contemporary art.  To know the names of the tools, techniques and the formal elements (colours, shapes, tones etc.) that they use.	and express and opinion on their work.  To discuss examples of traditional, modern and contemporary art.  To know about the materials, techniques and processes they have used, and discuss them using an appropriate vocabulary (for instance, they know the names of the tools and colours they use).	To know how to use some of the tools and techniques they have chosen to work with.	To know features of traditional, modern and contemporary art.  To know how tools they have chosen to work with should be used effectively and with safety.	cultural context and intentions.  To know facts about notable artists', artisans' and designers' lives.  To know some of the differences between traditional, modern and contemporary art.  To know which processes they are using and explain how they hope to achieve high quality outcomes.	To know how different historical, cultural and social contexts influenced artists' work.  To know some of the differences between traditional, modern and contemporary art.  To know the technical vocabulary and techniques for modifying the qualities of different materials and processes.		
Vocabulary	Colours, shapes  Descriptive words based on touching and looking – hard, soft, rough, smooth	Colour, line, texture, primary and secondary colours, shape, mix, blend, names of tools that are used.  descriptive words based on touching, looking and feelings – hard, soft, rough, smooth, cold, warm, happy and sad etc.	Extension of colour vocabulary linking colour to items e.g. raspberry, pillar box red etc. tint, tone, light, dark organisation words – repeat, overlap, symmetry, regular, irregular etc. words describing visual and tactile qualities	Dark and light, hot and cold, colours, lines, shades, contrasts technical terms used in processes naming techniques and tools, sculpting, modelling, wearing, hanging, pottery, relief, construction, manuscript, calligraphy, print, engraving etc.	Dark and light, hot and cold, colours, lines, shades, contrasts technical terms used in processes naming techniques and tools, sculpting, modelling, wearing, hanging, pottery, relief, construction, manuscript, calligraphy, print, engraving etc.	Dark and light, hot and cold, colours, lines shades, contrasts, shadow, texture, pattern, form, shape, tone  technical terms used in processes naming techniques and tools, sculpting, modelling, wearing, hanging, pottery, relief construction, manuscript,	Dark and light, hot and cold, colours, lines shades, contrasts, shadow, texture, pattern, form, shape, tone, structure  technical terms used in processes naming techniques and tools, sculpting, modelling, wearing, hanging, pottery, relief construction, manuscript,		

				Traditional, modern and contemporary art.	Traditional, modern and contemporary art.	calligraphy, print, engraving etc.  Traditional, modern and contemporary art.	calligraphy, print, engraving etc.  Traditional, modern and contemporary art.
Cross- curricular Links	Forest school – looking for colour, shapes, form and texture in nature.	Character Education and English – Julia Donaldson (Axel Scheffler)  Maths – Measurement (Mondrian)	History – Guy Fawkes (bonfire painting). Science – rocket sculpture.	English – figure drawing link to Roald Dahl books. Geography – Apley woods	History - Egyptian pharaoh self-portraits.  English – pop up books  DT – pop up books	Geography – drawing linked to London landmarks. English – the Highwayman painting	Geography – local landmarks (Ironbridge) History – bridges Character Education - Fairtrade
Activity Passport		Create some art for an exhibition		Produce rubbings of fossils	Write in hieroglyphics Make a sculpture	Make paper mache planets	

## **Substantive**

- Practical knowledge about how we make art
- Theoretical knowledge of art and its history

# **Disciplinary**

• Disciplinary – knowledge of how quality and value have been expressed by experts